

PRODUCT ADVISORY NOTICE

KEEPING YOU INFORMED OF PRODUCT CHANGES

To: All Customers, Sales Representatives and Distributors

Date: December 23, 2019

Subject: Prior PAN regarding Updating the Operating System on the 3D2104, 3D70 and 3D50 CANbus Displays

Reason

To allow customers to switch to the new OS on their own schedule, this PAN has been updated to support this request. Grayhill will not be updating the Operating System on the 3D2104, 3D70 and 3D50 CANbus displays listed in Table 1. Instead Grayhill will release new part numbers that have the new Operating System. ***Please forward this notification to the appropriate person(s) in your organization.***

Description of Change

The current standard display part numbers listed in Table 1 will continue to ship with Linux OS 3.0.35. These part numbers while still active are not recommended for new designs.

Table 1

3D50DEV-100	3D70DEV-100	3D2104DEV-100
3D50XX-100	3D70XX-100	3D2104XK-100
3D50VX-100	3D70VX-100	3D2104TK-100
3D50VT-100	3D70VT-100	

The new standard display part numbers listed in Table 2 will ship with Linux OS 4.1.15. The new standard display part numbers will ship with a newer version of VUI Builder (3D50 and 3D70). The new standard display part numbers will have a newer eMMC flash memory. Micron MTFC4GACAJCN-4MIT will replace Micron MTFC4GACAAAM-4M. Both are 4GB memories. The 4.1.15 OS supports both memories, (the 3.0.35 OS supports only the MTFC4GACAAAM-4M memory).

Table 2

3D50DEV-200	3D70DEV-200	3D2104DEV-200
3D50XX-200	3D70XX-200	3D2104XK-200
3D50VX-200	3D70VX-200	3D2104TK-200
3D50VT-200	3D70VT-200	

Effective Date

New part numbers will be available to order on December 23, 2019 and thereafter.

Part Numbers Affected

Only standard part numbers are affected by this Change Notification. Custom variants can be changed upon customer request. Grayhill does not anticipate customer applications will be effected by this change:

Action Required

No action is required. Please contact your Grayhill, Inc. Business Development Manager, if you have any questions.

